

### **AMENDMENT OF OFFICIAL CT SUPER DRAW GAMES RULES**

On March 20, 2015, the Connecticut Lottery Corporation (the "CLC") Board of Directors amended the Official CT Super Draw Game Rules by deleting Part V, § (C)(3)(c) through (f) and replacing them with the following language:

- "c. Natural persons and legal entities issued a vendor or affiliate license by the State of Connecticut Department of Consumer Protection in connection with the CLC's operations, as authorized under Conn. Gen. Stat. § 12-815a, and anyone otherwise prohibited from playing CLC games by reason of any contract or agreement with the CLC.
  
- "d. An immediate family member (related by blood, adoption, marriage, domestic partnership or civil union) of an individual described in parts a, b and c of this Section C.3 residing as a member of such individual's household."

**CONNECTICUT LOTTERY CORPORATION**  
**OFFICIAL GAME RULES**  
“CT Super Draw”

**CONNECTICUT LOTTERY CORPORATION**  
**OFFICIAL GAME RULES**  
**“CT Super Draw”**

<b>Table of Contents</b>	
<b>Section</b>	<b>Page Number</b>
Introduction	3
Part I General	3
Part II Purpose	3
Part III Definitions	3
Part IV Game Logo	5
Part V Game Description	5
A. Ticket Price	5
B. Ticket Sales	5
C. Play Characteristics and Restrictions	6
D. Unclaimed Prizes	7
E. Time, Place and Manner of Conducting “CT Super Draw” Drawings	7
F. Game Design	8
G. Ticket Design	8
H. Ticket Responsibility	9
I. Ticket Validation Requirements	9
Part VI Game Prize Levels and Prize Amounts	10
A. Prize Pool	10
B. Prize Levels and Payouts	10
C. Prize Award	10
D. Chances of Winning	10
E. Prize Payments	10
F. Cancellations and Validations	10
Part VII Promotions and Cross-Promotions	11
Part VIII Executive Authority	11
Part IX Governing Law	11

CONNECTICUT LOTTERY CORPORATION  
**OFFICIAL GAME RULES**  
"CT Super Draw"

**INTRODUCTION**

Please take notice that the Connecticut Lottery Corporation ("CLC") duly adopted, with the advice and consent of its Board of Directors, the following game rules ("Official Game Rules") governing the operation of its "CT Super Draw" program, which rules were adopted on September 14, 2010 and amended on March 31, 2011.

**PART I GENERAL**

The "CT Super Draw" game described herein shall commence on a date specified and published in advance by the CLC and shall continue until the President publicly announces an official end sales date. The interval from draw start sales to draw end sales shall consist of a maximum of one hundred twenty (120) days, unless otherwise determined by the President. The drawing for the "CT Super Draw" game shall be held after the Official End Sales Date.

**PART II PURPOSE**

- A. The purpose of the "CT Super Draw" game is to generate revenue for Connecticut's General Fund through the operation of a draw lottery game that will award prizes to ticket holders matching unique 6-digit numbers that are randomly-selected in scheduled drawings.
- B. "CT Super Draw" tickets will be available for sale for a limited time only. Sales of "CT Super Draw" tickets will cease immediately after the final ticket is sold or at the official end sales date, whichever occurs first.
- C. The "CT Super Draw" game may be held at various times throughout the year.

**PART III DEFINITIONS**

- A. "Advance Action" shall mean the type of betting in which wagers may be placed for up to twenty-six (26) consecutive drawings. **Advance Action wagers shall not be allowed for the "CT Super Draw" game.**
- B. "Claimant" shall mean any person or entity submitting a winning "CT Super Draw" ticket within the required prize claim period. A Claimant may be the Purchaser, the person or entity named on the back of a signed "CT Super Draw" ticket, the bearer of an unsigned "CT Super Draw" ticket, or any other person or entity who may seek entitlement to a "CT Super Draw" prize payment in accordance with Connecticut General Statutes, Official Game Rules, Rules of Operation, Administrative Regulations, policies and validation requirements. No Claimant may assert rights different from the rights acquired by the original Purchaser at the time of purchase.
- C. "CLC", "Connecticut Lottery" or "Lottery" shall mean the Connecticut Lottery Corporation.
- D. "CLC Board of Directors" or "CLC Board" shall mean the 13-member body or duly-constituted committee thereof, governing the CLC and established pursuant to Public Act 96-212.
- E. "CT Super Draw Authorized Claim Center" shall mean a CLC Super Draw Sales Retailer, CLC High-Tier Claim Center or CLC Headquarters where an official winning "CT Super Draw" ticket can be validated or cashed.
- F. "CT Super Draw Sales Retailer" shall mean a person or entity licensed by the Division of Special Revenue and authorized by the Connecticut Lottery Corporation to sell and redeem "CT Super Draw" lottery tickets.
- G. "CT Super Draw Promotion/Cross-Promotion" shall mean a marketing, advertising, public relations, publicity event or program approved by the CLC and the Division of Special Revenue to promote and/or cross-promote sales of the "CT Super Draw" game. Cross-promotions may consist exclusively of other lottery games, or may also consist of any other third-party goods, products or services, as well as any combination thereof.
- H. "Customer Select" – shall mean the option whereby the player selects his own numbers. **Customer Select wagers shall not be allowed for the "CT Super Draw" game.** The request to purchase a ticket by a Player shall be made to the Retailer without reference to number selection. The terminal shall issue a ticket consisting of the next sequential number selection available statewide by the on-line gaming system at the time of purchase.

- I. "Division of Special Revenue" or "Division" shall mean the Connecticut state agency that provides regulatory oversight of the CLC.
- J. "Drawing" shall mean the formal process of randomly selecting winning numbers which conclusively determines the winners for each prize level of the game.
- K. "Game Ticket" or "Ticket" shall mean acceptable evidence of play, which is a ticket produced by an on-line terminal meeting the specifications defined in these Official Game Rules.
- L. "Game Buy-Out" shall mean an illegal scheme on the part of an individual, group, partnership, consortium or other entity to buy every available number combination in the pool, guaranteeing receipt of the top prize and all subsequent winners in the game.
- M. "Internal Control System" or "ICS" shall mean the computer system owned and operated by the CLC to verify transactions processed by the On-Line Gaming System.
- N. "On-Line Lottery Game" or "Draw Game" shall mean a lottery game for which tickets are issued by an on-line terminal.
- O. "On-Line Computer Gaming System" shall mean the computer wagering system owned and operated by the On-Line Vendor for the purpose of issuing and redeeming lottery tickets.
- P. "On-Line Terminal" shall mean a device authorized by the CLC to function in an on-line, interactive mode with the CLC's On-Line Computer Gaming System for the purpose of issuing lottery tickets and entering, receiving and processing lottery transactions, including selling and validating tickets and transmitting reports.
- Q. "On-Line Vendor" or "Vendor" shall mean the entity that operates the On-Line Gaming System on behalf of the CLC. The On-Line Vendor provides the wagering system and terminals used to produce and redeem "CT Super Draw" tickets.
- R. "Manual Wagering" shall mean the process used by the Retailer to issue a player's wager request on the terminal. **Manual wagering shall not be allowed for the "CT Super Draw" game.** The request to purchase a ticket by a Player shall be made to the Retailer without reference to number selection. The terminal shall issue a ticket consisting of the next number selection available statewide by the on-line gaming system at the time of purchase.
- S. "Play" or "Bet" shall mean the unique 6-digit number that appears on a ticket. Each number is issued sequentially on a statewide basis. Players shall not be able to select either their own or Quick Pick numbers. No advance wagering shall be allowed for the "CT Super Draw" game.
- T. "Player" or "Purchaser" shall mean a person(s), entity or entities who buy "CT Super Draw" tickets in accordance with the Official Game Rules, state and federal statutes, administrative regulations, rules and policies.
- U. "Play Slip", or "Selection Slip", or "Bet Slip" shall mean a card used in marking a player's game boards, plays or panels. **Play slips shall not be allowed for the "CT Super Draw" game.**
- V. "President & CEO" or "President" shall mean the President of the Connecticut Lottery Corporation.
- W. "Prize Fund" shall mean the portion of "CT Super Draw" gross sales set aside for the payment of prizes.
- X. "Prize Level" shall mean any one of a maximum of ten (10) set prize amounts, as determined by the CLC at the time the game is developed. The total value of these prize levels will be equal to the draw liability.
- Y. "Random Number Generator" or "RNG" shall mean a software program, **certified by an independent gaming laboratory and approved by the Division of Special Revenue**, operating on a standard computer platform that presents the methodology for generating winning numbers.

- Z. "Quick Pick" shall mean the option whereby the computer randomly selects the player's numbers. **Quick Pick wagers shall not be allowed for the "CT Super Draw" game.** The request to purchase a ticket by a Player shall be made to the Retailer without reference to number selection. The terminal shall issue a ticket consisting of the next sequential number available statewide by the on-line gaming system at the time of purchase.
- AA. "Set Prize" shall mean a pre-determined prize payout. All prize levels in the "CT Super Draw" game shall be paid as set prizes.
- BB. "Ticket" shall mean a "CT Super Draw" ticket produced at a licensed Lottery Sales Retailer location containing one play and consisting of a unique 6-digit number selection. Each ticket shall be issued only for the current draw. The starting number and the ending number of tickets to be sold for a draw will be determined by the CLC at the time the draw is defined in the on-line gaming system. The on-line gaming system shall issue each ticket sequentially starting with the lowest number and ending with the highest number. When the highest number is reached, the draw shall be sold out. Each ticket shall contain the game logo, the selling date, draw date, draw time and draw number, the unique 6-digit number selection, the validation number data and barcode. "CT Super Draw" tickets may not be canceled.
- CC. "Top Prize" shall mean the first prize in the "CT Super Draw" game. The Top Prize is a set prize that may be paid as an annuity or in one single lump sum cash payment.
- DD. "Top Prize Amount" shall mean the set prize amount awarded for matching the unique 6-digit number drawn in exact order.
- EE. "Unclaimed Prizes" shall mean the prizes that remain unclaimed after the official prize validation period expires, as determined by the CLC.
- FF. "Winning Numbers" shall mean the unique 6-digit numbers that are randomly selected at each drawing and used to determine the winners.

**PART IV GAME LOGO.** The "CT Super Draw" game shall be exclusively identified on the terminal screen, game tickets, reports, marketing and advertising materials by a game logo.

**PART V GAME DESCRIPTION**

- A. **Ticket Price.** The price of a "CT Super Draw" ticket may vary from game to game, but every ticket sold in a specific "CT Super Draw" game will cost the same amount. The ticket price for a particular "CT Super Draw" game will be set, as determined by the CLC, at the time the specific game is created in the on-line gaming system. The cost of a "CT Super Draw" ticket can be set from \$1.00 to \$50.00 in even-dollar amounts on the on-line gaming system.
- B. **Ticket Sales.**
1. Authorized Sales Retailers. "CT Super Draw" tickets shall be sold only through Sales Retailers licensed by the Division of Special Revenue and authorized by the CLC. Tickets shall be sold in accordance with the Official Game Rules, state and federal statutes, administrative regulations, rules and policies.
  2. Ticket Stock. "CT Super Draw" tickets shall be sold through the CLC's On-Line Gaming System and shall be printed on ticket stock which meets the security requirements for ticket stock used for the CLC's other on-line lottery games.
  3. Game Buy-Out Prohibited. The CLC shall not directly and knowingly sell a ticket or combination of tickets to any person or entity that would guarantee such Purchaser a "CT Super Draw" Top Prize win.
  4. Location and Method of Sales. An offer to buy and an offer to sell a ticket in the "CT Super Draw" game shall be made only at licensed Sales Retailer locations.

**C. Play Characteristics and Restrictions.**

1. Ticket Sales to Minors Prohibited. "CT Super Draw" tickets may not be sold to or purchased by minors under the age of 18 years.
2. Ticket Cashing by Minors Prohibited. "CT Super Draw" tickets may not be cashed or redeemed by minors under the age of 18 years.
3. Ineligible Players. "CT Super Draw" tickets shall not be purchased by and a prize won by any such ticket or share, either in whole or in part, shall not be paid to:
  - a. A minor under the age of 18 years.
  - b. A CLC employee or a CLC Board Member.
  - c. An employee of the CLC's On-Line Vendor.
  - d. An employee of the CLC's Advertising and Public Relations Provider.
  - e. An employee of the CLC's Print Vendors.
  - f. An immediate family member (parent, stepparent, child, stepchild, spouse, sibling or person engaged in a domestic partnership or civil union) of an individual described in Subsections a through e, residing as a member of the same household in the principle place of residence of any such person.
4. Ticket Cancellations Prohibited. **An official "CT Super Draw" ticket may not be voided or canceled by returning the ticket to the selling Retailer or to the CLC.** A "CT Super Draw" ticket accepted by the selling Retailer as a returned ticket and which cannot be resold shall be deemed as owned by the bearer thereof. This prohibition also applies to a "CT Super Draw" ticket that may be printed in error by the selling Retailer.
5. Claims. An official "CT Super Draw" ticket, subject to the validation requirements defined in Part V Section I (Ticket Validation Requirements) of these Official Game Rules, shall be the only proof of a game play (or plays) and the submission of a winning ticket to the CLC or its licensed Sales Retailer shall be the sole method of claiming a prize or prizes. **Lost "CT Super Draw" ticket claims shall not be honored or processed for payment or replacement.**
6. Use of Play Slips. **Play slips are not permitted for the "CT Super Draw" game.**
7. Ticket Purchases. Players must verbally request of any licensed Sales Retailer the exact number of "CT Super Draw" tickets they want to purchase. **Only one unique 6-digit number selection will be printed on each ticket.** The "CT Super Draw" tickets will be issued from the on-line terminal only if the numbers for the drawing have not been sold out and/or if the specified draw date and cutoff time have not been reached.
8. Quick Pick. Players may not select the Quick Pick option for the "CT Super Draw" game. Unique 6-digit numbers will be determined by the on-line gaming system and sold sequentially on a statewide basis.
9. Customer Select. Players may not select their own numbers for the "CT Super Draw" game. **Unique 6-digit numbers will be issued by the on-line gaming system and sold sequentially on a statewide basis.**
10. Player Activated Terminals or Self-Service Terminals. If authorized, Players may utilize Player Activated Terminals (PATs) or Self-Service Terminals (SSTs) for the purchase of official "CT Super Draw" tickets.
11. Advance Action. **Advance Action wagering is not permitted for the "CT Super Draw" game.**
12. Exact Match. In connection with the winning numbers drawn, a winning "CT Super Draw" ticket must match the winning 6-digit numbers drawn in exact order.

13. Prize Claim Period. The CLC's prize claim period shall be 180 days from the date of the official "CT Super Draw" drawing.
  14. Tickets Entered Into Drawing. All sold tickets will be automatically entered into the drawing. Players must retain their original tickets and, in order to claim a prize, must present them for validation.
  15. Player Responsibility. The Purchaser of a "CT Super Draw" ticket shall be solely responsible for verifying, at the time of purchase, the accuracy, legibility and condition of the data printed on the ticket.
- D. Unclaimed Prizes.** The prizes which remain unclaimed after the official prize claim period expires, as determined by the CLC's Rules of Operation.
- E. Time, Place and Manner of Conducting "CT Super Draw" Drawings.**
1. The date, time and location of the "CT Super Draw" drawings shall be determined by the President and announced in advance. The actual drawing date is subject to change at the discretion of the President.
  2. Drawings shall be conducted after the specific game has sold out or after the official end sales date of the "CT Super Draw" game has been reached.
  3. The "CT Super Draw" winning numbers shall be randomly drawn from the pool of numbers sold.
  4. The number of tickets to be sold for a "CT Super Draw" game shall be set, as determined by the CLC, at the time the draw is created on the on-line gaming system.
  5. The on-line gaming system will automatically stop selling tickets for a "CT Super Draw" drawing when the maximum number of tickets has been sold or when the official end sales date and cutoff time has been reached.
  6. The "CT Super Draw" drawings shall be conducted by CLC with oversight provided by the Division of Special Revenue.
  7. Drawings shall be witnessed by the Division of Special Revenue and any other CLC officials as may be required.
  8. The Random Number Generator software shall be certified by an independent laboratory authorized to make such certifications and approved by the Division of Special Revenue prior to its use by the CLC.
  9. Drawing equipment shall be tested by the CLC and the Division of Special Revenue, both before and after the drawing. All drawings, inspections and tests shall be recorded.
  10. The specific format, equipment and methods used in conducting "CT Super Draw" drawings authorized by these game rules shall be as specified by the President. The Division of Special Revenue shall have sole responsibility for the ultimate decision for any and all drawing problems or circumstances that may arise.
  11. The winning numbers for the "CT Super Draw" game shall be entered into the on-line gaming system via a file created by the CLC that contains each prize level and associated prize amount. The file will be verified by the CLC before it is uploaded to the on-line gaming system.
  12. The winners file for the "CT Super Draw" game must be uploaded to the on-line gaming system during day-end processing on the same day of the drawing. Winning tickets will be cashable at start of day on the day following the drawing.
  13. Winning tickets from the current "CT Super Draw" game shall be valid for 180 days from the drawing date.



14. Unexpired winning tickets from previous "CT Super Draw" games shall be valid for 180 days from their previous official draw dates.
  15. Winning "CT Super Draw" tickets may be validated at any terminal and will be subject to existing payout limitations as determined by the CLC.
  16. There will be one winning ticket for each winning number drawn in the "CT Super Draw" game. Each winning ticket shall be awarded one prize.
  17. Winning "CT Super Draw" tickets must match the unique 6-digit number drawn in exact order.
- F. Game Design.** "CT Super Draw" is a number match game in which players may purchase tickets for a single draw provided that the game has not sold out or the draw cutoff time has not been reached. ***Each ticket will be issued from the on-line gaming system with one unique 6-digit number and will be sold in sequential order on a statewide basis through the on-line gaming system.*** Players must match the unique 6-digit number in order. Each "CT Super Draw" ticket will have a specific game and draw number associated with it and will be eligible to win prizes associated exclusively with that game and draw number. Since only one "CT Super Draw" draw will be held at a time, players are prohibited from purchasing future or advance draws. Each "CT Super Draw" draw will have a maximum selling period of one hundred twenty (120) days unless otherwise determined by the President.
1. Requested "CT Super Draw" tickets may not be issued from the terminal if the numbers for the drawing have been sold out. The on-line gaming system will automatically stop selling tickets for the drawing when the maximum "CT Super Draw" number is sold, or when the specified draw date and cutoff time have been reached.
  2. ***Players purchasing multiple tickets may not receive an unbroken sequence of numbers because the numbers for the "CT Super Draw" game are issued sequentially statewide.*** For example, a player who requests five tickets may receive numbers 000001, 000002, 000006, 000008, 00011 because the terminal sends each request to the central system separately; wager requests from other terminals may reach the central system before the player's original requests are processed.
- G. Ticket Design.**
1. "CT Super Draw" tickets shall consist of one play with a unique 6-digit number selection.
  2. "CT Super Draw" tickets shall be issued only for the specified draw. There is no future or advance wagering for this game.
  3. "CT Super Draw" tickets shall contain the game logo, the selling date, draw date, draw time and draw number, the unique 6-digit number selection, the validation number data and barcode.
  4. "CT Super Draw" tickets shall contain the game-specific message, "Tickets must be presented for payment."
  5. "CT Super Draw" tickets shall be generated by verbal request made to the retailer. Tickets will be issued by the on-line terminal.
    - a. Play Slips are not permitted for this game.
    - b. Quick Pick, Manual Entry and Customer Select options are not permitted. The player's number selection shall come directly from the on-line gaming system. Tickets will be issued from the on-line gaming system sequentially with unique 6-digit numbers.

#### H. Ticket Responsibility

1. Signature and Ownership of Ticket. Until such time as a signature is placed on the back of a lottery ticket, a ticket shall be owned by its physical possessor. When a signature is placed on the ticket, the person whose signature appears shall be the owner of the ticket and shall be entitled to any prize attributable thereto, unless CLC records indicate that the ticket has been previously paid or in dispute. The ticket must meet the validation requirements defined in Part V Section I (Ticket Validation Requirements).
2. Multiple Signatures and Multiple Claimants. The manner of payment of prizes for valid winning tickets bearing multiple signatures shall be made in accordance with CLC operating procedures and rules.
3. **Lost or Stolen Tickets. The CLC shall not be responsible for lost or stolen "CT Super Draw" tickets.**
4. Player Responsibility to Check Tickets. The Player of an official "CT Super Draw" ticket has the sole responsibility for verifying the accuracy and condition of the data printed on the ticket at the time of purchase. The placing of plays or wagers is done at the Player's own risk, through the Sales Retailer, who is acting on behalf of the Player in requesting the play or plays.
5. Retailer Errors. The CLC shall not be responsible to the Claimant for "CT Super Draw" tickets issued or redeemed in error by a Sales Retailer.
6. Reporting Errors. Winners are determined by the numbers drawn. The CLC shall not be responsible for "CT Super Draw" Winning Numbers reported in error.

#### I. Ticket Validation Requirements

1. To be a valid ticket and eligible to receive a prize, a "CT Super Draw" ticket shall satisfy all the requirements established by the CLC for validation of winning tickets sold through its On-Line Gaming System.
2. Under no circumstances will a claim be paid without an official "CT Super Draw" ticket matching all game play, serial number and other validation data residing in the CLC's On-Line Gaming System. **Such physical ticket shall be the only valid proof of the wager placed and the only valid receipt for claiming or redeeming a prize.**
3. In addition to the above, in order to be deemed a valid winning "CT Super Draw" ticket, all of the following conditions must be met:
  - a. The validation data must be present in its entirety and must correspond, using the computer validation file, to the unique 6-digit number printed on the ticket for the drawing date(s) printed on the ticket.
  - b. The ticket must be intact.
  - c. The ticket must not be mutilated, altered, reconstituted or tampered with in any manner.
  - d. The ticket must not be counterfeit or an exact duplicate of another winning ticket.
  - e. The ticket must have been issued by a licensed Sales Retailer on official ticket stock.
  - f. The ticket must not have been stolen, to the knowledge of the CLC.
  - g. The ticket must be submitted for payment in accordance with the authorized cashing and claiming procedures of the CLC.

- h. The ticket data must have been recorded on the CLC's On-Line Gaming System prior to the drawing and the ticket data must match this computer record in every respect. In the event of a contradiction between information as printed on the ticket and as accepted by the CLC's On-Line Gaming System, the wager accepted by the gaming system shall be the valid wager.
  - i. The unique 6-digit number, ticket serial number, validation data and the drawing date(s) of an apparent winning ticket must appear in the official file of winning tickets and a ticket with that exact data must not have been previously paid.
  - j. The ticket must not be unregistered, defectively printed or printed/produced in error to the extent that it cannot be processed by the CLC.
  - k. There must not be any other breach of these "CT Super Draw" Game Rules in relation to the ticket which, in the opinion of the President, justifies invalidation.
  - l. By submitting an official winning "CT Super Draw" ticket for validation, the Claimant agrees to abide by all applicable laws, rules, regulations, instructions, conditions and final decisions of the President.
4. An official "CT Super Draw" ticket submitted for validation which fails any of the preceding validation conditions shall be considered void, subject to the following determinations:
- a. In the event a "CT Super Draw" ticket is not paid by the CLC and a dispute occurs as to whether the ticket is a winner, the determination of the President shall be final and binding. The President may, in his/her discretion, return the original purchase price of the ticket to the Claimant as the sole and exclusive remedy.
  - b. In the event a defective ticket is purchased by a Claimant or in the event the CLC determines to adjust an error, the Claimant's sole remedy shall be the return of the original purchase price of the ticket.

#### **PART VI GAME PRIZE LEVELS AND PRIZE AMOUNTS.**

The "CT Super Draw" game is a set payout game with winning tickets determined by matching the unique 6-digit number selections **in exact order**. Each "CT Super Draw" Game may have a different prize structure, prize pool funding and prize amounts

- A. Prize Pool. The total prize pool for all prize categories shall consist of not less than 45% of gross sales.
- B. Prize Levels and Payouts. The number of prize levels and the prize amounts for the "CT Super Draw" Game shall be set at the time the game is created in the on-line gaming system.
- C. Prize Award. Prizes shall be awarded in the order drawn.
- D. Chances of Winning. The overall chance of winning in this "CT Super Draw" Game is based on the actual game design and the number of tickets sold.
- E. Prize Payments. With the exception of the top prize which shall be paid either as an annuity or lump sum prize, all winning "CT Super Draw" tickets shall be made in one lump sum payment. Prizes are subject to federal, state and local tax reporting and withholding requirements as appropriate.
- F. Cancellations and Validations.
  - 1. "CT Super Draw" tickets may not be canceled.
  - 2. Except as herein provided, winning "CT Super Draw" tickets may be cashed and/or validated at any terminal and are valid for 180 days from the drawing date.

3. Single winning tickets less than or equal to \$599 may be cashed at any Lottery Sales Retailer; single winning tickets up to \$5,000 may be cashed at any of the Lottery's designated High-Tier Claim Centers or at Lottery Headquarters; single winning tickets greater than \$5,000 may only be cashed at Lottery Headquarters. Winning "CT Super Draw" tickets may be cashed on the day following the drawing.

**PART VII PROMOTIONS and CROSS-PROMOTIONS.** The CLC may periodically decide to conduct special marketing, advertising, public relations or publicity events designed to increase sales of the "CT Super Draw" game. The specific details of each such promotion/cross-promotion shall be determined by the CLC. Participation by the CLC will be subject to any applicable regulatory and Board approval process.

**PART VIII EXECUTIVE AUTHORITY.** In the event of emergency circumstances requiring immediate action, the President shall have the authority to take such action as is necessary to protect the interests of the state of Connecticut, its citizens and the Lottery. At all times, the Connecticut Lottery Corporation shall maintain the highest level of public confidence, security and integrity.

**PART IX GOVERNING LAW**

- A. In purchasing a ticket issued for a "CT Super Draw" game, the following provisions apply:
  1. The Purchaser agrees to comply with and be bound by all applicable Connecticut and federal statutes, Administrative Regulations, Official Game Rules and Rules of Operation, as well as by Instructions, policies and decisions of the President of the Connecticut Lottery.
  2. The Purchaser agrees to be bound to all applicable rules governing the "CT Super Draw" game.
- B. Decisions made by the President, including the declaration of prizes and the payment thereof and the interpretation of these Official Game Rules, shall be final and binding on all Purchasers and on every person making a claim in respect thereof. In the event of conflict, however, between these Official Game Rules and Connecticut statutes, rules or regulations, the Connecticut statutes, rules and regulations shall control.